



## MOAD Cheat Sheet

MOTHER OF ALL DEFECTS – QUICK REFERENCE · ALL ACTIVE RESEARCH PROGRAMS · Russell John Ballestrini · Aaron Wes Schacht

| ID        | CODENAME                   | CWE      | > DEFECT / < FIX  | STATUS    |
|-----------|----------------------------|----------|---|-----------|
| MOAD-0001 | A Sedimentary Defect       | CWE-407  | > <code>list.contains()</code> inside a loop, $O(N^2)$ membership test /<br>< Replace list with hash set. $O(1)$ lookup, same behavior.   | ACTIVE    |
| MOAD-0002 | An Intertangled Defect     | TBD      | > Subsystems coupled through shared mutable global state, no phase boundary /<br>< Phase snapshot, clean interface, separate context per subsystem  | ACTIVE    |
| MOAD-0003 | A Leaked Context           | TBD      | > <code>ThreadLocal</code> holds request identity, bleeds into next request on thread reuse /<br>< <code>ScopedValue</code> (Java 21+) · <code>context.Context</code> (Go) · <code>ContextVar</code> (Python)   | ACTIVE    |
| MOAD-0004 | A Logged Secret            | CWE-312  | > HTTP headers ( <code>Authorization</code> , <code>Cookie</code> ) logged verbatim, tokens on disk /<br>< Credential denylist at log serialization, strip before write   | ACTIVE    |
| MOAD-0005 | A Thundering Herd          | CWE-362  | > Cache miss + compute + put with no lock, N threads all compute simultaneously /<br>< <code>computeIfAbsent</code> · <code>singleflight</code> · lock around compute path  | ACTIVE    |
| MOAD-0006 | A Glass Safe               | CWE-257  | > Credentials stored reversibly: plaintext, XOR, base64, or recoverable encryption /<br>< One-way hash: <code>bcrypt</code> · <code>argon2</code> , no recovery path  | CANDIDATE |
| MOAD-0007 | A Flatland Defect          | CWE-407  | > Spatial objects in flat list, every raycast and collision query scans $O(N)$ /<br>< Spatial index (BVH, octree, k-d tree), $O(\log N)$ per query  | CONFIRMED |
| MOAD-0008 | reserved                   |          | > Reserved /<br><   | RESERVED  |
| MOAD-0009 | A Metered Heart            | TBD      | > Scheduled job fires on a clock, not events. State-repair or blind recompute on a timer. /<br>< Event-driven design: fire when something actually changes  | CANDIDATE |
| MOAD-0010 | reserved                   |          | > Reserved /<br><   | RESERVED  |
| MOAD-0011 | A Catastrophic Inheritance | CWE-1333 | > User-supplied pattern compiled by backtracking NFA (PCRE, Oniguruma). $O(2^N)$ : at $N=25$ , 6,805ms vs 1.65ms linear (4,120,453x). /<br>< RE2 or Thompson NFA: <code>google-re2</code> (Python), <code>re2 gem</code> (Ruby). Timeout wrapper as fail-safe fallback. | CANDIDATE |

**Coupled risk** – MOAD-0001 + MOAD-0005: Fix  $O(N^2)$  at a high-throughput node without staging downstream capacity and freed throughput floods every queue simultaneously. Assign caretakers in `vendors.json` before any patch lands. Surge estimate: `speedup × in_degree`.